

Sound bites

A column by Devon Molinari

"I play jazz, but I also tend to stray into hip-hop, drums n bass, and experimental stuff," states Brian Tervo, better known in Second Life as Flaming Moe.

Moe Started out playing in Buffalo, NY, 16 years ago. He began going out to "sit in" and play jazz gigs when he was still in high school. After graduation he moved to Cleveland, Ohio, to get a bachelor's degree in classical saxophone. This led to not only playing jazz gigs, but gospel, blues, bluegrass, experimental, classical and lots of other music as well.

Moe finished school in Ohio in May of 2004 and moved to Miami, Fla., to obtain a Masters' degree in Jazz Performance at the University of Miami. While in Miami, he also performed with Latin, reggae, and hip-hop groups, but when he first started out, he was living alone in a studio apartment with no car, and no friends yet, so he turned to the Internet and found Second Life. About a month after joining SL, Moe stumbled across Astrin Few playing a gig. "He was listed in Events, and he was the only one doing the live performance thing." Having given Moe the idea to play in SL, he contacted Few, the two talked about streaming possibilities which led to Second Life's first ever "relay stream," which gives listeners

the illusion that two musicians from remote locations in the world are actually playing together simultaneously. "Astrin streamed his guitar and voice to my computer, I played saxophone on top of what he played, and finally sent the stream to the land for the audience to hear. We kept the method as a secret for a while, but people figured it out soon enough."

Moe finished up classes in Miami and moved back to Buffalo. He is currently traveling the world playing on Holland America and Celebrity cruise lines as both a musician and band leader. He has performed with people from all over the world, including famous musicians such as Roy Hargrove, Ira Sullivan, Don Menza, Sam Noto, Steve Reich, Mike DiRubbo, Rich Goldstein, Alex Norris and Al Tinney, and has played with groups such as the Mongo Santamaria Band and The New World Symphony.

Moe has quite a few influences, some of which are Joshua Redman, Jack Kerouac, Gustav Mahler, Led Zeppelin and Jaco Pastorius.

You can find more information on Moe at www.myspace.com/tervojazz, or simply look around SL. I'm sure you will find him playing at one of your favorite hangouts, so be sure to check out the music of Moe.

LINDEN

From Page 1

"As some residents know, most of the sims in Second Life are running on Class 4 servers: the fourth iteration of our standard platform. It's a design that served us well, but technology marches on and our first order of new Class 5 servers is currently in final production. Once we sell out of our existing inventory (over the next couple of months), we'll start putting new regions on Class 5 hardware," Linden stated. "Ahead of this change, I want to give people a notion of what to expect, and give the tech-minded folks an inside look at the new hardware behind Second Life.

"From a resident perspective, the key difference is that the new machines should offer higher, more consistent sim-side performance for heavily-loaded regions, especially when there are a large number of scripts running. LSL performance should be quite a bit higher, although we won't know by exactly how much until Class 5 has been run-

ning in production for a while. More generally, the new servers have some future-proofing features for us, and use less electricity than previous generations.

"So, here's what's different under the hood: we've been all-AMD for years, but are moving from the Opteron 270 to the Intel Xeon 5148 - a low-power version of Intel's new Core 2 Duo based server CPUs. This gives us better performance for fewer watts, while supporting our standard 64-bit OS image. We've also doubled the RAM per machine from 2GB to 4GB and moved to a faster SATA disk, which usually won't make much of a difference, but should reduce the stalls sometimes seen by heavy regions during autosaves."

According to the announcement, the Class 5 machines will be implemented beginning with sim2120.agni.lindenlab.com and above. Linden indicated that further announcements will clarify when the first of the new servers go online.

SLRR

From Page 19

giving pictureboard as was used last year.

This pictureboard was then placed in a Linden-only area and all Lindens were invited to visit and vote for each station.

One criticism last year was that the voting was closed and residents never got to see the entries. It is understood from an

anonymous source that the Lindens have listened and it is possible that the pictureboard will go up in a resident accessible spot once the voting has been concluded.

The prize for this competition is L\$15,000. Last year's event saw some wonderful and imaginative designs, from a run

down wooden station to an organic, flowing design.

Let's hope similarly imaginative designs are submitted this year. It should be remembered that it's worth researching the sim in which a resident plans on entering, as some sims are themed, and as such a matching station is beneficial.

T1 RADIO
Your Classic Rock Station

"Rock-tober"
IS
C.R.A.M.
Classic Rock Appreciation Month

Listen For The
Cram It Buddy !!

And You Could Be On Your Way To Winning
\$L5000 & A Vast Array Of Prizes

T1 RADIO
Streaming 24/7 <http://t1radio.serverroom.us:8242>

For Contest Details Go To
T1 Radio Warehouse
Rue d'Alliez Sim

The Metaverse Messenger

A real newspaper for a virtual world.

Phobos Design
Naughty
Clothes
for
Naughty
People

Zapoteth Designs
Temotu (100, 50)