

Resident of the Week FLAMING MOE



Name: Flaming Moe
Occupation in SL: Musician
Date joined SL: Sept. 19, 2004

What is your favorite thing about being a resident of SL?

The creative capacity of the average person. There's always something that amazes me, and it has led me to believe that we are a part of something huge.

What is the one thing in your inventory that you would be the most devastated to lose?

My saxophone(s). I have many different colors and textures, but I usually only play on the gold one because it resembles my actual tenor saxophone. Cierrah Blair made them for me when I was new and first started playing gigs, and I still have yet to see a saxophone build that comes close.

What is your favorite location in Second Life?

There are so many. It depends on what I'm in the mood for, but if I

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Upcoming events

NCI CLASS: ANIMATIONS: Creation and use will be offered April 11 from 5-7pm SLT at Usability Island 93, 141. Instructor: Rainbow Drake, Sponsored by: Useful Technology. Tired of moving just like every other avatar on the grid? Learn how to create your own animations for Second Life, upload them and use them in-world. In order to get the most out of this class, please download and install one of the following programs prior to the start of the class: Avimator (www.avimator.com) or QAvimator (www.qavimator.org).

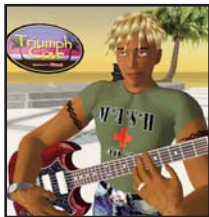
INTRO TO CAMERA CONTROLS will be offered by ASL April 12 from 12 midnight-12:30am SLT at Eson 32, 162. Instructor: Andrirea Bertolucci. Have you ever had the need to look at things from other perspective? Learn how to use Camera Controls in SL. This class will teach you how to use Focus Mode/Zoom, Orbit Mode/Rotate, Pan Mode/Move and Mouselook. This is a beginners level class and new residents are welcome. Sponsored by Thomson NETg.

NEW YORK CITY photo exhibition continues at Visit Xzavier Taov Photography, located at Gongduk 27, 72, featuring an extensive collection of photographs of New York City. Now previewing the popular "September 11th Memorial" series and the new "City in Motion" series.

A CURRENT AFFAIRS DISCUSSION will be held April 13 from 11am-12 noon SLT at Isle of Genesis 247, 39. Talk about current world affairs, with a US and Canadian focus. Hosted by Errcheck Hicks, part of the ongoing social justice events at Conscious Lounge. For details, see www.democracynow.org.

WHALE WATCHING EVENT at the Star Trek Museum, ongoing at TovaDok II 89, 213. All are invited to meet the newest members of the ST museum family, George and Gracie. These humpback whales were brought here from the 20th century by Admiral James T. Kirk in an effort to re-populate the species. They can be viewed from the observation area to the south of the museum.

SOUND BITES BY DEVON MOLINARI



COLEMAN

Charles Coleman, known as Charles Csizer, Jr. in real life, has been playing guitar and bass since the late 80s and has added vocals into the mix over the last year.

Coleman joined Second Life in December of 2005, but he did

n't start playing music in SL for quite some time. It took befriending a few venue owners, musicians and a little encouragement, but now he is ripping up SL with six weekly gigs.

The man simply loves playing music and loves every venue where he performs with his acoustic, alternative rock stylings which are about 50 percent original and 50 percent covers from such bands as Green Day, The Doors, Nirvana, Red Hot Chili Peppers, REM and Led Zeppelin, just to name a few.

It would seem Coleman simply enjoys music, whether it's a power ballad from 1968 or a hip new tune from 2007 he is on the scene, and although he performs

solo, you might catch him jamming with other musicians from time to time.

Coleman had the chance to jam with a couple of other SL musicians this past February when he met up with Cylindrian Rutabaga and Etherian Kamaboka in Raleigh, North Carolina. Juel Resistance and Charles Bristol also came out to see the jam and offer a bit of support and it seems they had a ton of fun.

Coleman says he has found in SL that "There has been extreme encouragement from the other musicians and a deep kinship." This is a wonderful thing to see

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SL TRIVIA HIGH SCORES

For the week of April 3

INDIVIDUALS	TEAMS
Pierre Trottier 1859	Second Life Trivia 6256
BataanDeath March 1319	Cafe Trivia 4684
SirAndrew Slade 1154	Second Life Support Fund - Mature Area 4644
Alcuin Haas 1015	Mood Indigo 2101
CJ Sinatra 903	Street's Club 1871
MrNoCal Honey 882	The Shelter 1649
carie Cathcart 699	Wry's Revolution HQ 1215
rickybell Ball 681	Dutch Trivia Kings 941
Wry Revolution 639	Nantucket Casino & Theater 833
Vialle Cazalet 431	Wendela's Addiction 716
Deandra Watts 418	Free Linden Land 444
Sela Gagarin 411	Solo Slingo Dojo 382
PrinceDK Slunce 395	The Mausoleum 377
Leanna Loon 394	Newbie Heaven 310
	Rejects 212

CLOWN BIOLOGY

NATHAN WALTON
AND
MONICA YOUNG

BY
plywood



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TATTOO

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touch of raw (pun intended) realism.

The last tattoos I'll mention are definitely intended more for the gentleman or gentlewoman whose attachment to their tattoos is akin to my attachment to my prim lashes. The Henkei line by Zabitan Assia of FORM allows for a broad range of customization regarding the top and bottom halves, as well as what will suit your specific skin tone.

Modelling Henkei 07 is the ever-accommodating Vasean Talamasca, who, if you ever see him in SL, is seldom separated from Assia's tattoos. The biggest selling point for tattoos from FORM is definitely that they

look like the real deal.

These is a problem with some tattoos in Second Life looking almost cartoony or painted-on, as opposed to looking like they are in the skin. Shading, seams, and the avatar figure are all taken into account with these tattoos, and the end result is something that should please even the most discriminating of tat-tastes.

The one advantage that Second Life ink has over real life ink is something to bear in mind as you buy: if you don't like it, it's gone in a click. You'll never have to be the grandpa with the folded up and faded Yosemite Sam on his forearm.

ROTW

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want to be alone and think, I usually hang out at the old live music stage in Bali Hai, at the beach.

What would you like the outside world to know about SL?

It's not all about sex. I'm sick of reading articles and watching news videos about SL that belittle it for the amount of sexual content. Dirt sells, but it is making it harder for good causes, such as live music, Relay for Life, or all of the education that is taking place to be noticed and get good press, if any. These damaging publications turn people away from trying SL and finding the many amazing things that are hiding behind the sex.

What one thing about Second Life would you change, if you could?

I wish I could miraculously change the avatar limit in sims. So many people are turned away from concerts because a sim is crowded, and how cool would it be to go to a concert that is attended by one thousand or more avatars? Unfortunately, we are still fighting to squeeze one hundred avatars into one place.

Do you have an SL partner? If so, tell us a little about him/her.

No.

What do you hope to see in future SL upgrades?

MIDI integration would be revolutionary to be able to connect SL animations and scripts to MIDI instruments. For instance, pushing a note on a RL MIDI

piano causes the SL piano to respond, and even change the key's color. Or, playing an EWI (Electronic Wind Instrument) could trigger finger movements on the avatar. There are so many possibilities MIDI implementation could accomplish, like moving structures and particle effects.

Who is your favorite person (non-partner) in SL, and why?

Without a doubt, Astrin Few. He holds SL's live music tradition true-to-heart and he fights to keep it, always keeping the artists' interests in mind. We have been through thick and thin since the beginning, but we are looking forward to many things to come.

Do you have a favorite Linden? If so, who, and why?

Pathfinder. His name says it all. He attends concerts and is very interested in the SL community. He is also extremely active in the educational realm.

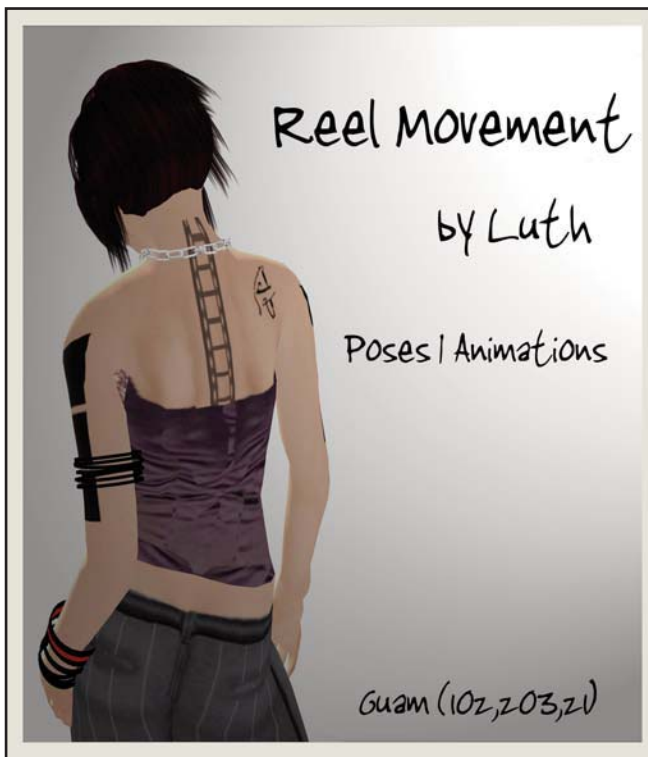
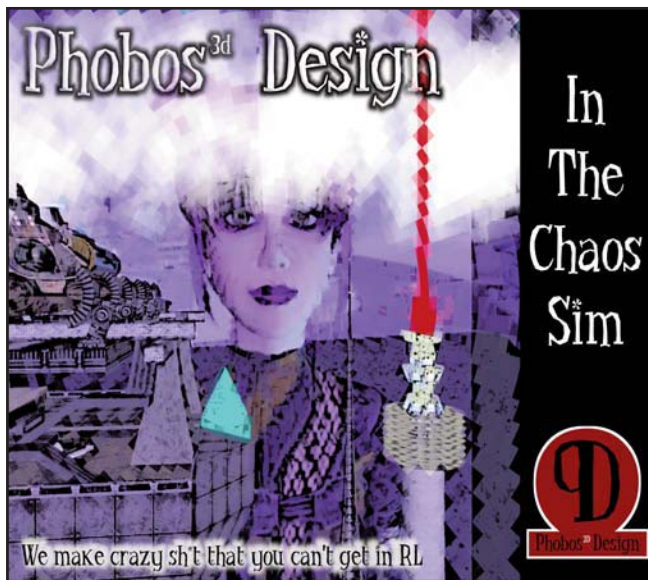
Pie or cheese, and why?

Cheese... cheese is multi-functional. It can go on stuff or be eaten alone. Pie exists on its own. If you put pie on a hamburger, it would still be known as a pie on a hamburger, as opposed to cheese, which magically transforms it into a cheeseburger. Besides, have you ever had the amazing cheese in Wisconsin? OMG!!!

Want to be RotW, or know someone who deserves recognition? Send a nomination to rotw@metaversemessenger.com.



M2: The most widely read newspaper in Second Life





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